

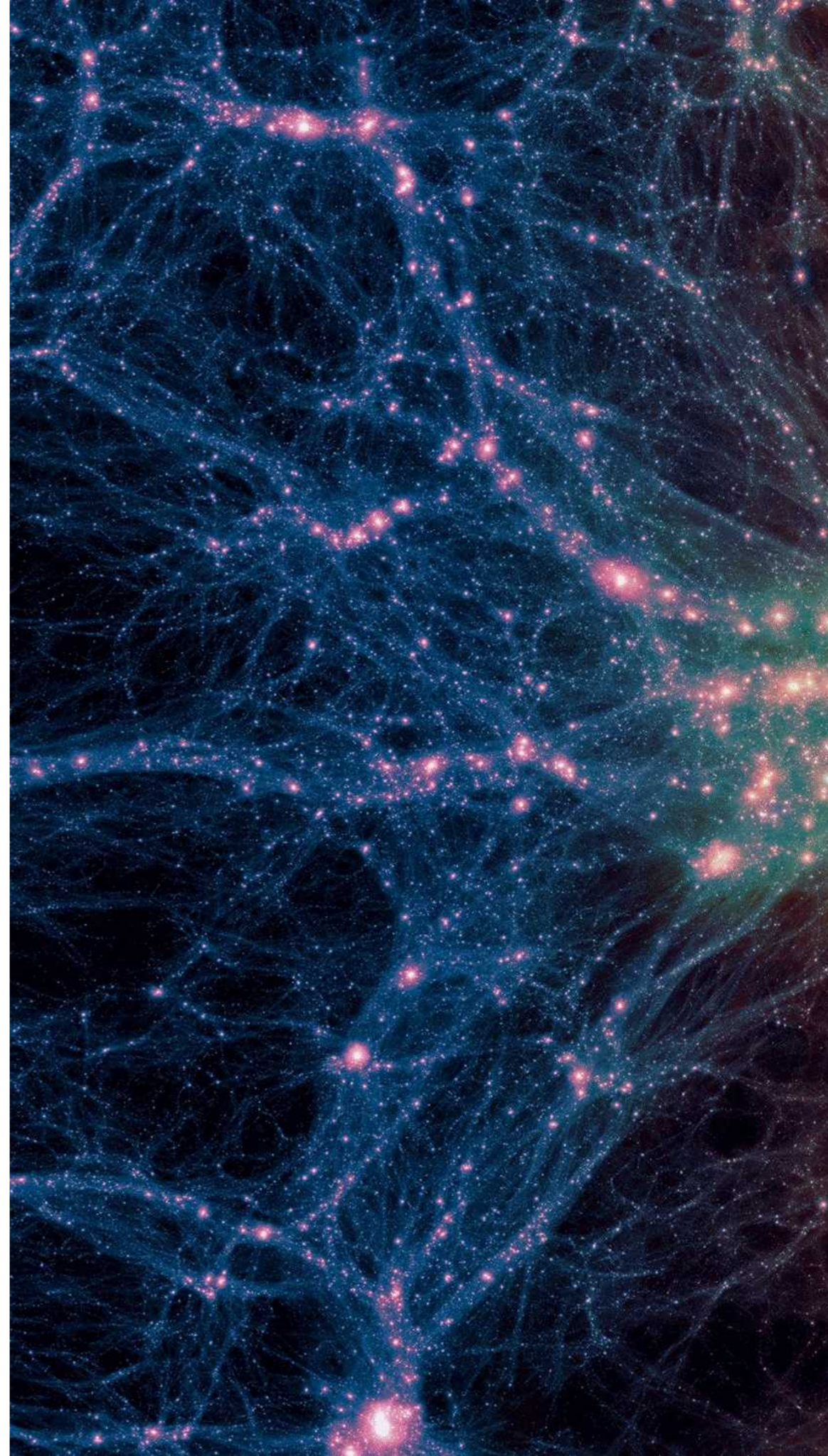
# COSMOLOGICAL SIMULATIONS FOR LARGE GALAXY SURVEYS

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**ICE** INSTITUT DE  
CIÈNCIES  
DE L'ESPAI

**CSIC** **IEEC**  
CONSEJO SUPERIOR DE INVESTIGACIONES CIENTÍFICAS

*Linda Blot*





# LARGE SCALE STRUCTURE SURVEYS: WHY WE NEED SIMULATIONS

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- Non-linear regime of structure collapse
- Bayesian data analysis:

$$P(\boldsymbol{\theta}|\mathbf{D}, M) = \frac{P(\mathbf{D}|\boldsymbol{\theta}, M) P(\boldsymbol{\theta}|M)}{P(\mathbf{D}|M)}$$

$\boldsymbol{\theta}$  parameters

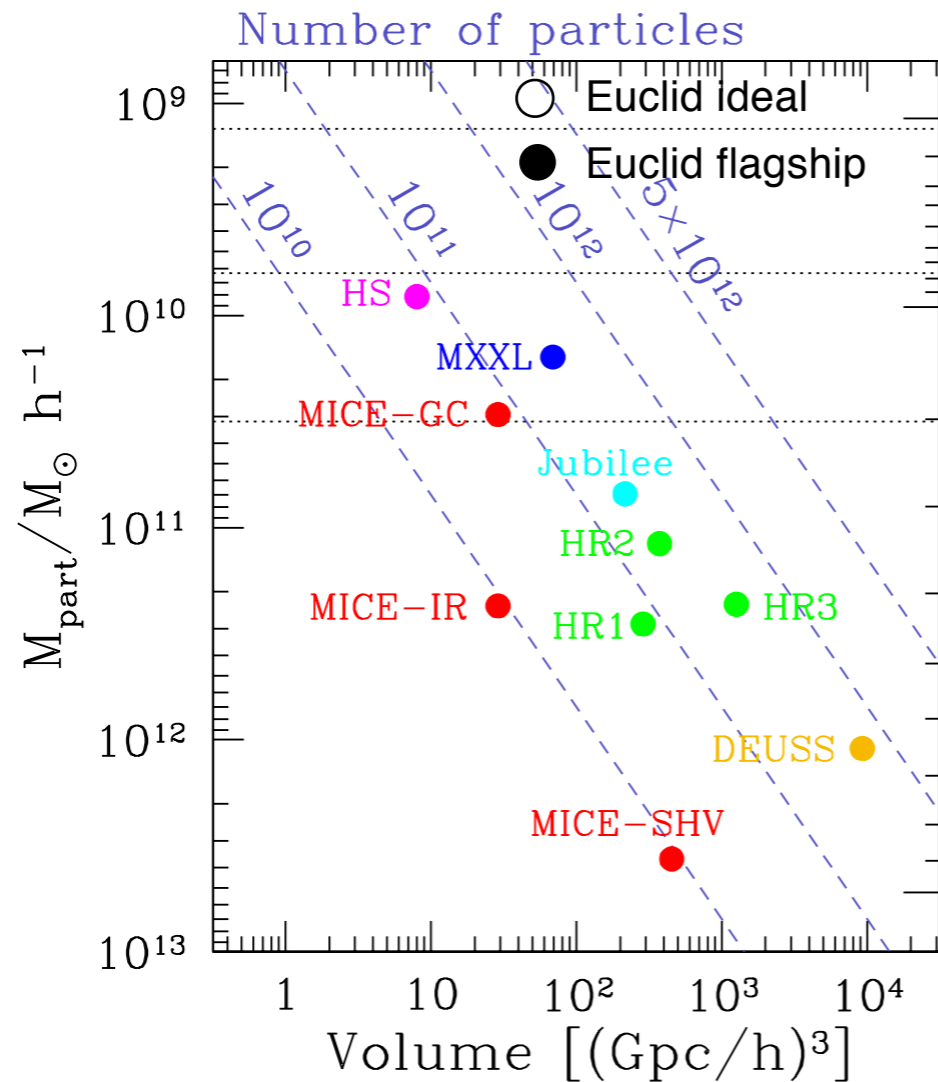
$\mathbf{D}$  data

$M$  model

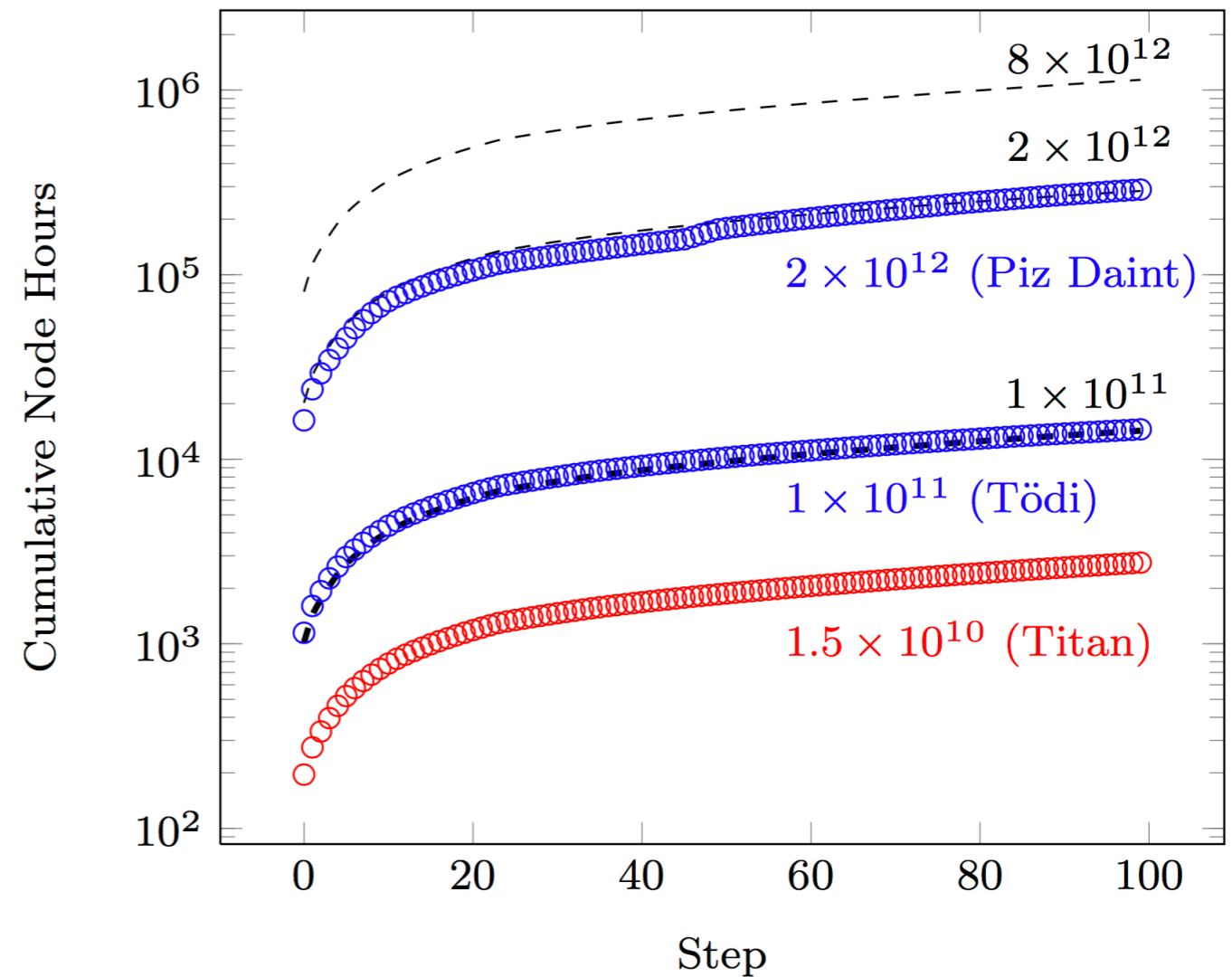
$$P(\mathbf{D}|\boldsymbol{\theta}, M) \propto \exp \left( -\frac{1}{2} \sum_{ij} (D_i - D_M) \text{cov}_{ij}^{-1} (D_j - D_M) \right)$$

- Models need simulations to calibrate/validate
- Galaxy mock catalogues to understand observational systematics

# COSMOLOGICAL SIMULATIONS: COMPUTATIONAL COST



*Fosalba et al. 2015*



*Potter, Stadel, Teyssier 2016*

Flagship used the entire supercomputer, at the time in the top 10 in computing power

# COSMOLOGICAL SIMULATIONS: COMPUTATIONAL COST

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- 40 Billion halos, 5.5 Tb of data only for halos in the LC!
- With no observational cuts take into 20 Tb and 60 Billion galaxies, each with more than 200 properties

**Big data**

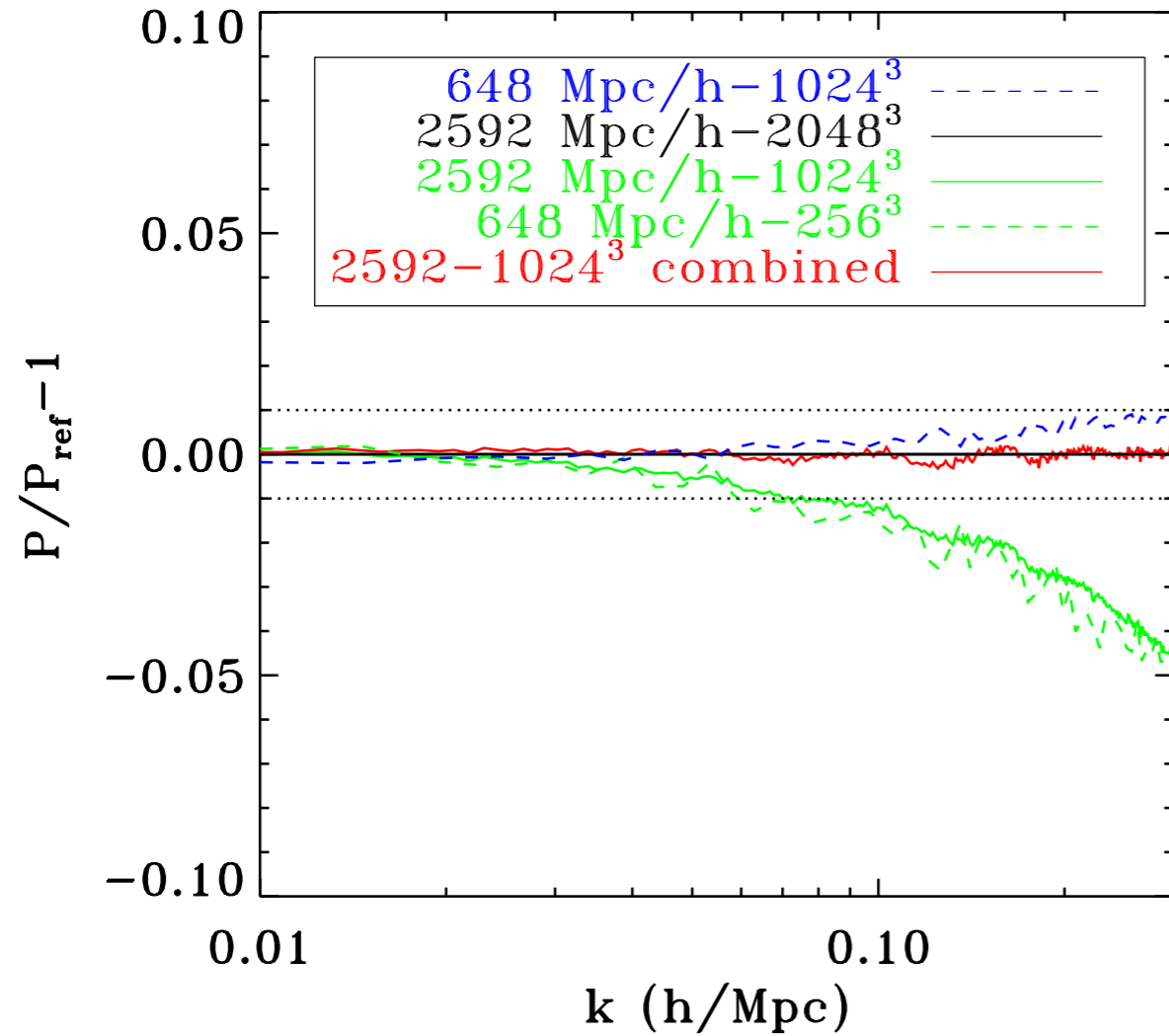
# COSMOLOGICAL SIMULATIONS: COMPUTATIONAL COST

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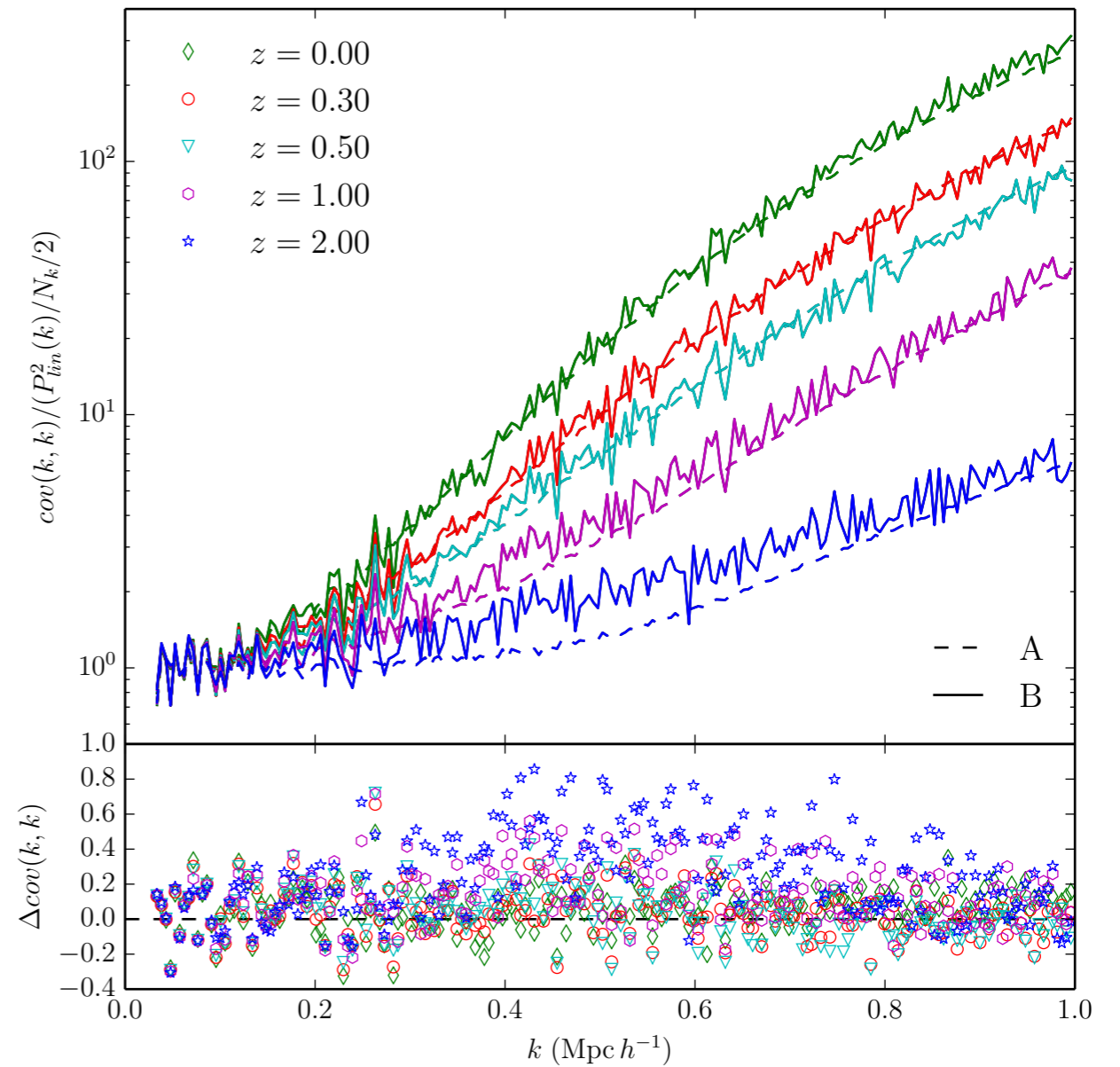
- 40 Billion halos, 5.5 Tb of data only for halos in the LC!
- With no observational cuts take into 20 Tb and 60 Billion galaxies, each with more than 200 properties
- Required a paradigm shift:
  - Challenging for standard relational databases ⇒ big data platform
  - Set of python codes optimised to work on this platform

**Big data**

# NUMERICAL SYSTEMATICS



*Rasera et al. 2014*



*Blot et al. 2015*

# APPROXIMATE METHODS FOR COVARIANCE ESTIMATION

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$$\text{cov}(k_1, k_2) = \frac{2}{N_{k_1}} P^2(k_1) \delta_{k_1, k_2} + \frac{1}{V} \int_{\Delta_{k_1}} \int_{\Delta_{k_2}} \frac{d^3 \mathbf{k}'_1}{V_{k_1}} \frac{d^3 \mathbf{k}'_2}{V_{k_2}} T(\mathbf{k}'_1, -\mathbf{k}'_1, \mathbf{k}'_2, -\mathbf{k}'_2)$$

- Sample covariance estimator

$$\widehat{\text{cov}}(k_1, k_2) = \frac{1}{N_s - 1} \sum_{i=1}^{N_s} [\hat{P}_i(k_1) - \bar{P}(k_1)][\hat{P}_i(k_2) - \bar{P}(k_2)]$$

- Additional error on parameters coming from covariance error
- Need a few 1000s simulations to reduce this error to acceptable levels for future surveys
- Not possible with full N-body simulations (too costly)

# APPROXIMATE METHODS FOR COVARIANCE ESTIMATION

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- Benchmark: Minerva simulations
  - 300 realisations
  - $L_{\text{box}} = 1.5 \text{ Gpc}/h$
  - $m_p = 2.67 \times 10^{11} M_{\odot}/h$
- Approximate methods: matching ICs
- Measurements: 2-pt correlation function multipoles and wedges, power spectrum multipoles, bispectrum real space and monopole
- Propagate errors to cosmological parameters through likelihood analysis



# COMPARED METHODS

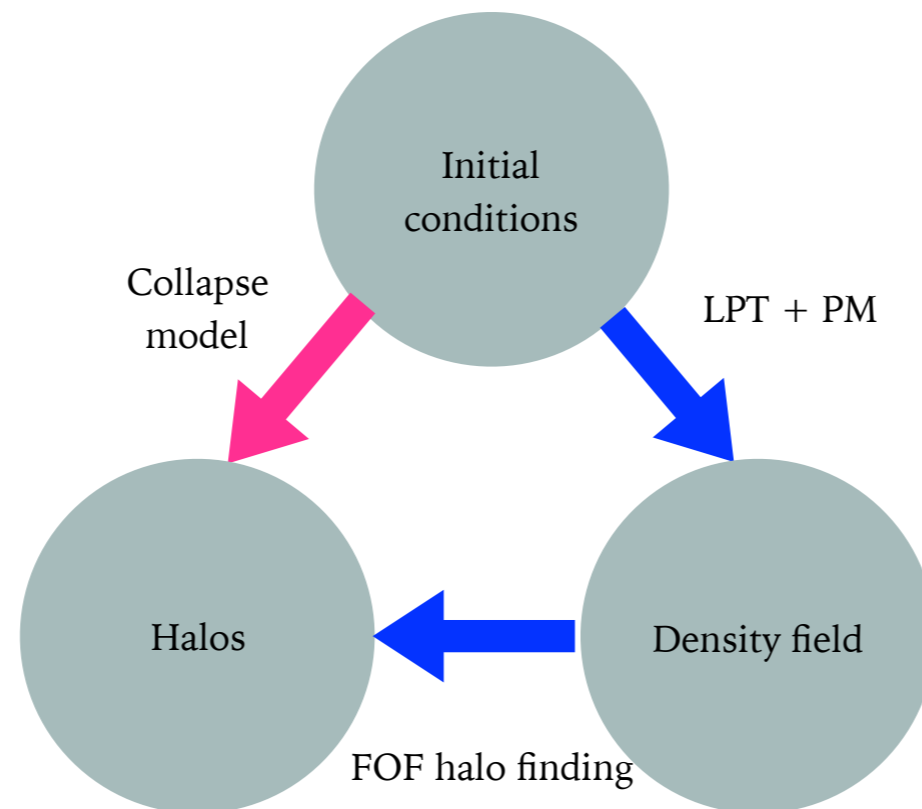
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- One **fast PM** method: ICE-COLA
- Two **predictive** methods: Pinocchio, PeakPatch
- Two **calibrated** methods: Patchy, Halogen
- Two density PDF assumptions: Gaussian, **Lognormal**

# COMPARED METHODS

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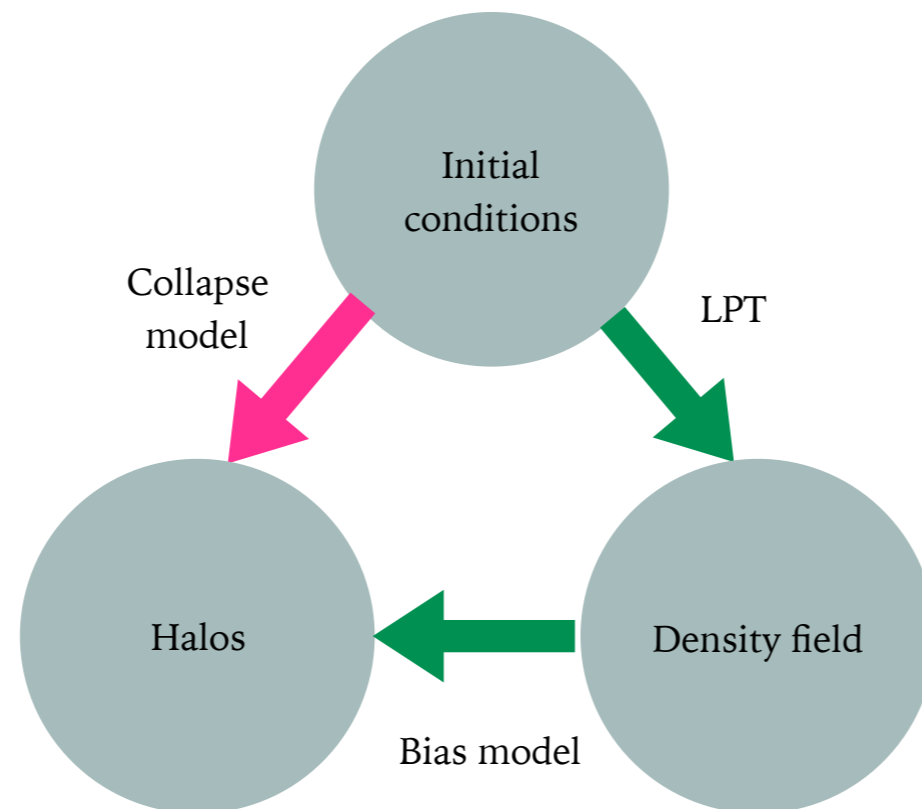
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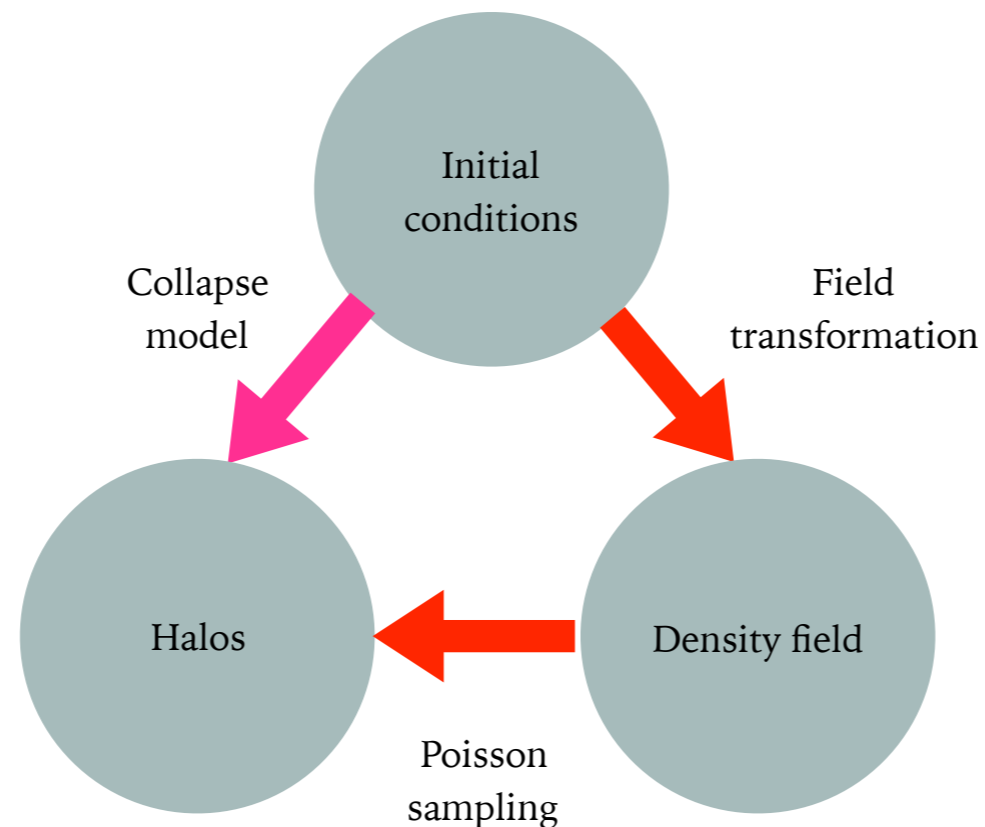
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Method	Computational requirements	Mock characteristics
Minerva (N-body)	4500 hours(/2) 660 Gb	Gadget (treePM) 1000 <sup>3</sup> particles
ICE-COLA	66 hours(/2) 340 Gb	1000 <sup>3</sup> particles (3x1000) <sup>3</sup> PM grid
Pinocchio	6.4 hours 256 Gb	1000 <sup>3</sup> particles
PeakPatch	1.72 hours* 75 Gb*	1000 <sup>3</sup> particles
Halogen	0.6 hours 44 Gb	768 <sup>3</sup> particles 300 <sup>3</sup> grid
Patchy	0.2 hours 15 Gb	500 <sup>3</sup> particles 500 <sup>3</sup> grid
Lognormal	0.1 hours 5.6 Gb	256 <sup>3</sup> grid

\* do not resolves smaller mass halos

# SAMPLES

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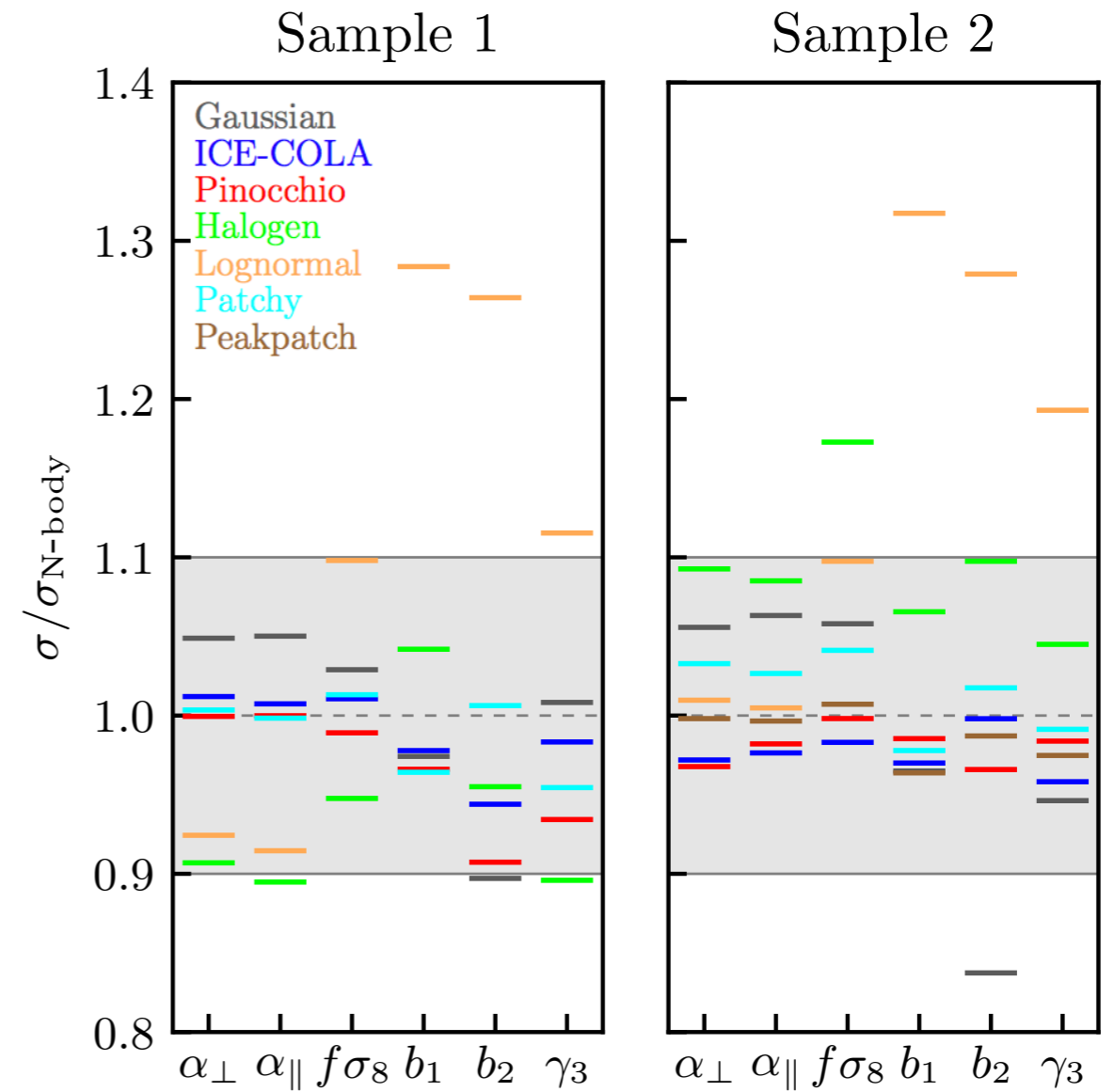
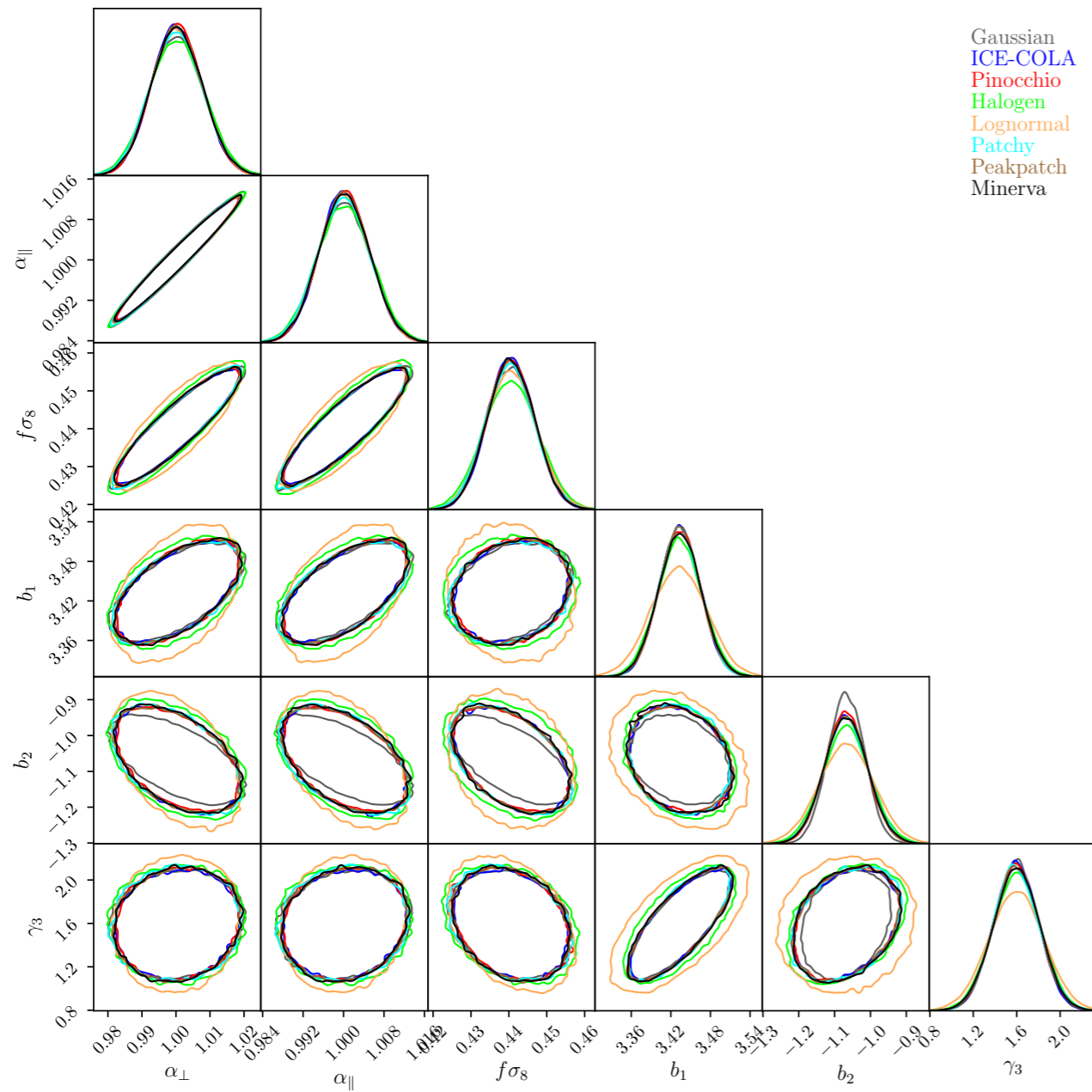
## Halo samples at $z=1$

Method	$\bar{n}_{halos} (h^3 \text{Mpc}^{-3})$	$M_{min} (h^{-1} M_{\odot})$
Sample 1		
N-body	$2.130 \times 10^{-4}$	$1.121 \times 10^{13}$
ICE-COLA	$2.123 \times 10^{-4}$	$1.086 \times 10^{13}$
PINOCCHIO	$2.148 \times 10^{-4}$	$1.044 \times 10^{13}$
HALOGEN	$2.138 \times 10^{-4}$	$1.121 \times 10^{13}$
Lognormal	$2.131 \times 10^{-4}$	$1.121 \times 10^{13}$
PATCHY	$2.129 \times 10^{-4}$	$1.121 \times 10^{13}$
Sample 2		
N-body	$5.441 \times 10^{-5}$	$2.670 \times 10^{13}$
ICE-COLA	$5.455 \times 10^{-5}$	$2.767 \times 10^{13}$
PINOCCHIO	$5.478 \times 10^{-5}$	$2.631 \times 10^{13}$
HALOGEN	$5.393 \times 10^{-5}$	$2.670 \times 10^{13}$
Lognormal	$5.441 \times 10^{-5}$	$2.670 \times 10^{13}$
PATCHY	$5.440 \times 10^{-5}$	$2.670 \times 10^{13}$
PEAKPATCH	$5.439 \times 10^{-5}$	$2.355 \times 10^{13}$

From Euclid redbook:

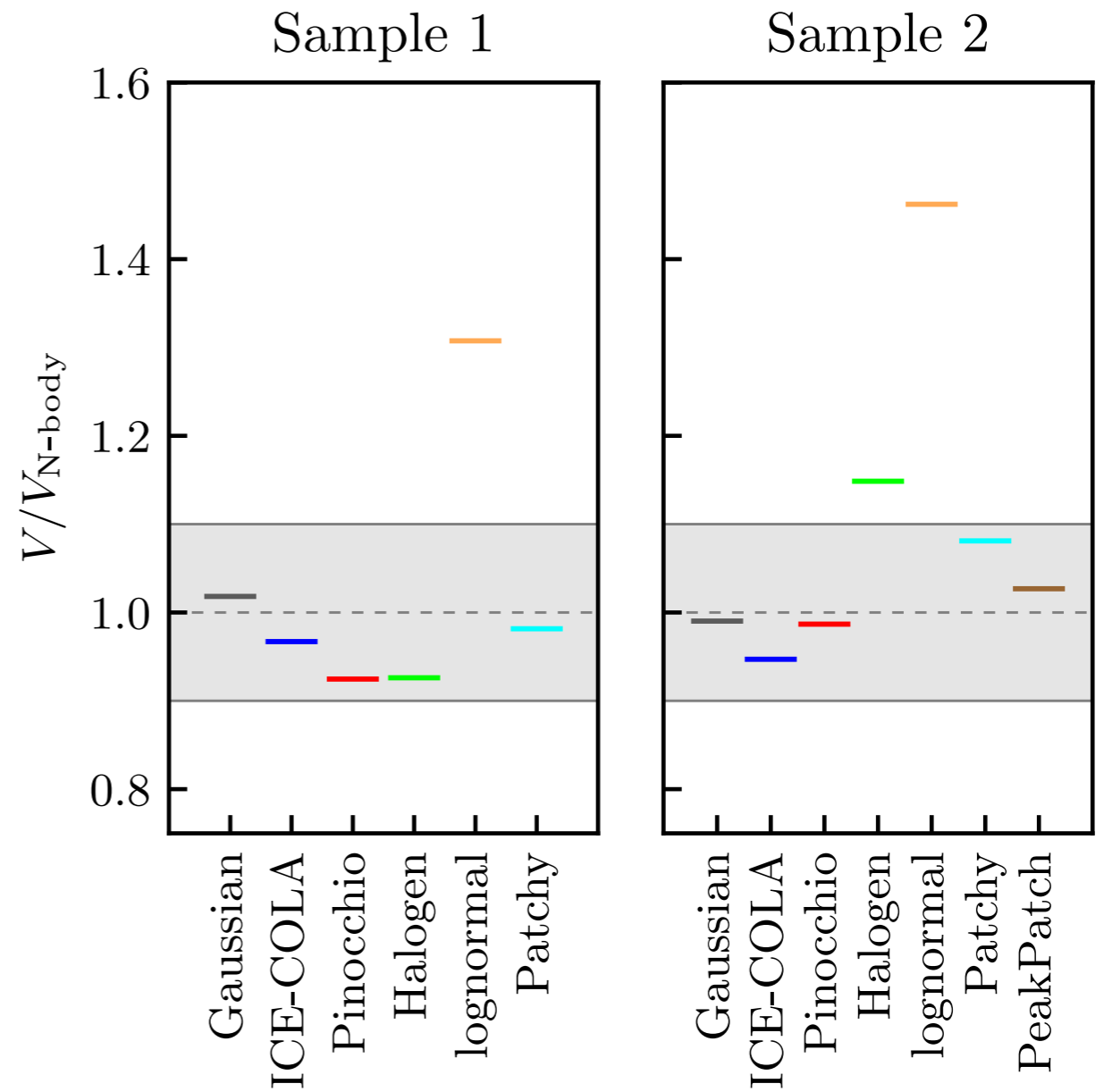
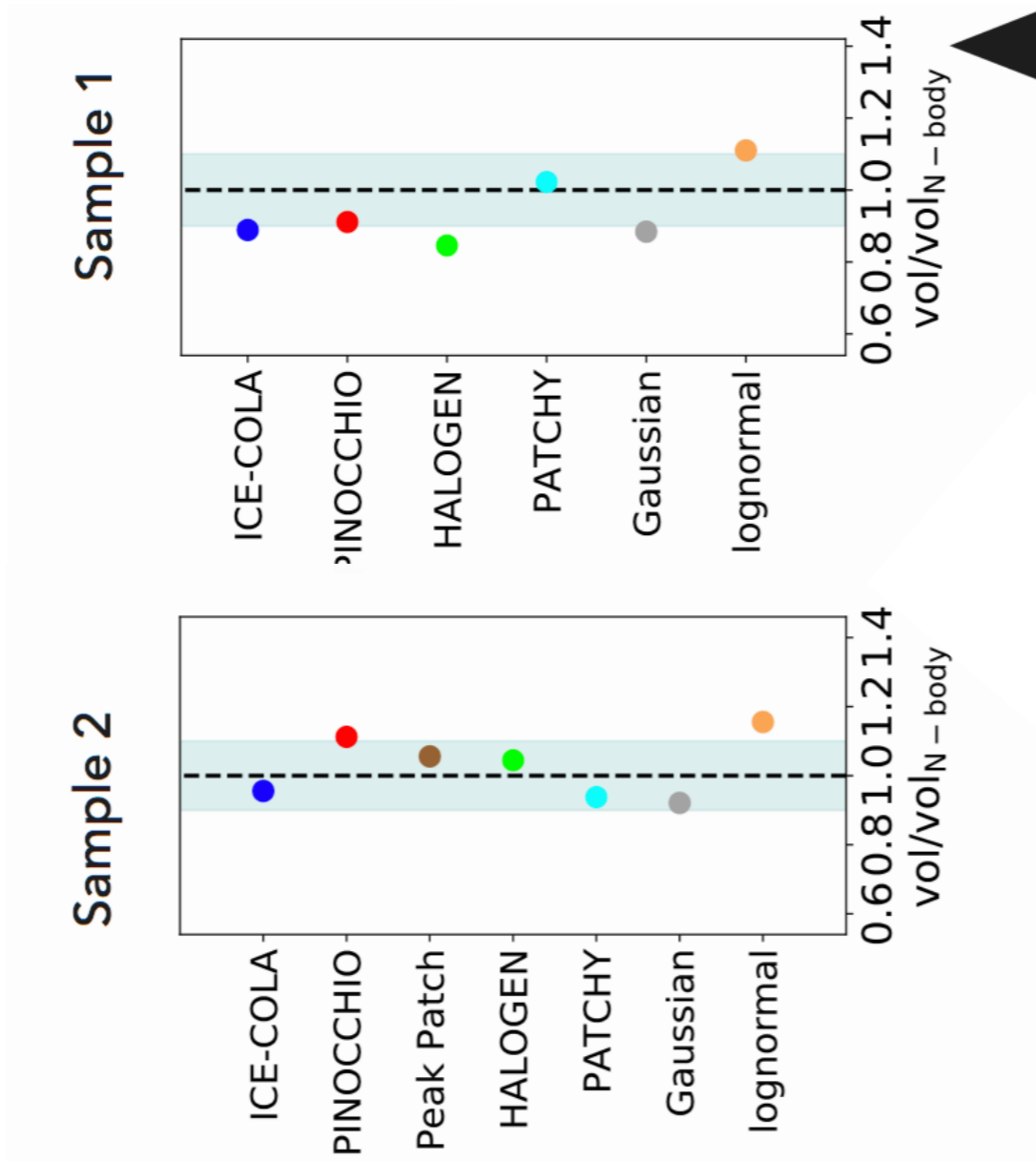
$$1.81 \times 10^{-3} h^3 \text{Mpc}^{-3}$$

# APPROXIMATE METHODS FOR COVARIANCE ESTIMATION



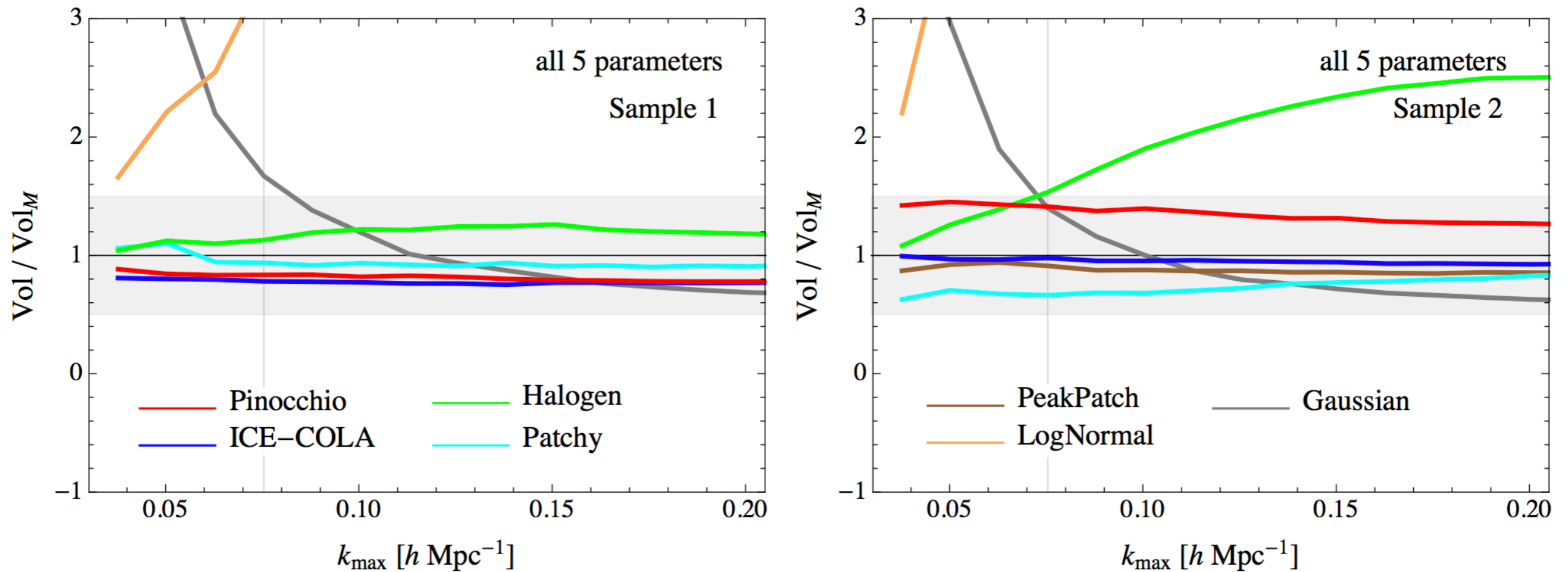
# APPROXIMATE METHODS FOR COVARIANCE ESTIMATION

$$V = \sqrt{\det \text{cov}(\alpha_{\parallel}, \alpha_{\perp}, f\sigma_8)}$$





# APPROXIMATE METHODS FOR COVARIANCE ESTIMATION



# CONCLUSIONS

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- Simulations are fundamental for LSS analysis
- Computational cost is the main limiting factor
- Simulations have systematics
- Approximate methods look promising to estimate covariances

# FOOD FOR THOUGHTS

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- How to secure computing time for yet another (thousands) LCDM simulation
- Cosmological simulations should be in the budget of cosmological surveys!
- Many upcoming surveys with similar goals: sharing simulation data?
- Need more interactions with software engineers